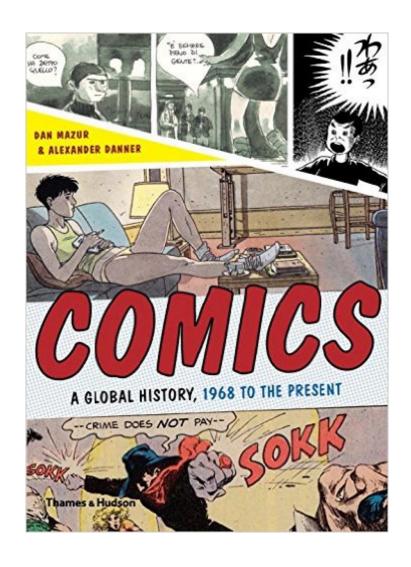
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Comics: A Global History, 1968 To The Present





Synopsis

The first global history of comics around the world from the late 1960s to the present day Comics, manga, bandes dessinées, fumetti, tebeo, historietasâ | no matter the name, they have been a powerful medium across four continents for decades. This is the history of comics around the world from the late 1960s to the dawn of the 21st century. Comics is a richly illustrated narrative of extraordinary scope. Examples from all over the world include everything from Crumb and Kirby to RAW; from Metal Hurlant to Marjane Satrapi to nouvelle manga; from both the American mainstream and underground to the evolving and influential British scene. The images here are bright and colorful, dark and brooding, arresting and pleasant, all at the same time. An unprecedented collection includes around 260 expertly chosen illustrations, many reproduced in full-page format for more sophisticated analysis. The authors, two uniquely positioned and knowledgeable authorities, are the first to write a broadly comprehensive history of this most accessible, democratic, and occasionally subversive modern popular art form, displaying an intimate familiarity with schools and styles, writers, artists, and companies across countries and generations. In showing us both post-apocalyptic dreamscapes and portraits of the everyday, Comics looks at this thirty-plus year period through a very unique lens. 289 illustrations in color and black-and-white

Book Information

Series: Comics

Paperback: 320 pages

Publisher: Thames & Hudson; 1 edition (June 17, 2014)

Language: English

ISBN-10: 0500290962

ISBN-13: 978-0500290965

Product Dimensions: 7.4 x 1.2 x 10.1 inches

Shipping Weight: 2.4 pounds (View shipping rates and policies)

Average Customer Review: 4.4 out of 5 stars Â See all reviews (5 customer reviews)

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Customer Reviews

Good overview of comics history since 1968, mainly in The US, Japan and the Franco-Belgian territories, with a few selected titles mentioned from other territories (Italy's Hugo Pratt and Guido Crepax, etc). The book is mostly about comics for older readers, so don't expect a lot of coverage of children's comics. Superheroes are mostly covered when the artist or writer has an 'artistic' edge, like in the case of Jack Kirby, Frank Miller, Alan Moore, etc. Newspaper strips are not covered, so no Calvin and Hobbes. What the book HAS got is a stunning overview of a lot of fascinating comics that would interest modern graphic novel readers, including a lot of foreign stuff that hasn't previously been covered in similar English language books. Some of this material has already been translated, some will hopefully be translated in the coming years. If that's what you're looking for, then this book is pretty definitive. Illustrations are well selected and well printed. It's a visually good looking book.

Great book!

1968? Why? Like 1001 Comics You Must Read Before You Die, which might have been better titled 1001 comics only complete obsessives need to have heard about and only a polylinguist could actually read, another idea that must have seemed good at the time. The full-page illustrations are fine; there are too many quarter-pages. Overall it feels like walking in for the last two acts of Hamlet. Is it a read-through, a reference or a coffee table? My feel is it's that dread object the gift book (the book equivalent of a bunch of flowers) and as such destined to end up in the john, where it's a little too bulky to sit snugly. Seriously, guys, The Essential Guide to World Comics is the one you want, whether novice or expert, with Dez Skinn's Comix for the arty intellectual stuff. (They'd nestle together very comfortably in your smallest room, should that be their fate.)Hah! Half the reviews posted on .co.uk say 'bought as a gift'. What kind of a moron reviews a book bought for someone else anyway?!

Great

I am giving this a 5 star rating without even reading it due to the fact that the writer did Not separate the creators named by chapter based on gender. Thank You!

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